## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10677779 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 385.00 BASIC FEE 770.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL **TOTAL** OR **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY (Column 1) (Column 2) (Column 3) OR SMALL ENTITY CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT ENT RATE TIONAL RATE TIONAL **AFTER** PREVIOUSLY **EXTRA AMENDMENT** PAID FOR FEE FEE ENDM Total 20 Minus X\$ 9= X\$18=OR Independent Minus X43= X86= ব OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) CLAIMS HIGHES1 ထ ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL **AMENDMENT AFTER PREVIOUSLY** RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ပ ADDI-ADDI-REMAINING NUMBER PRESENT **AMENDMENT AFTER PREVIOUSLY** RATE TIONAL RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus \*\* X\$ 9= X\$18= OR Independent Minus \*\*\* X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR

\* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT, FEE

Application or Docket Number